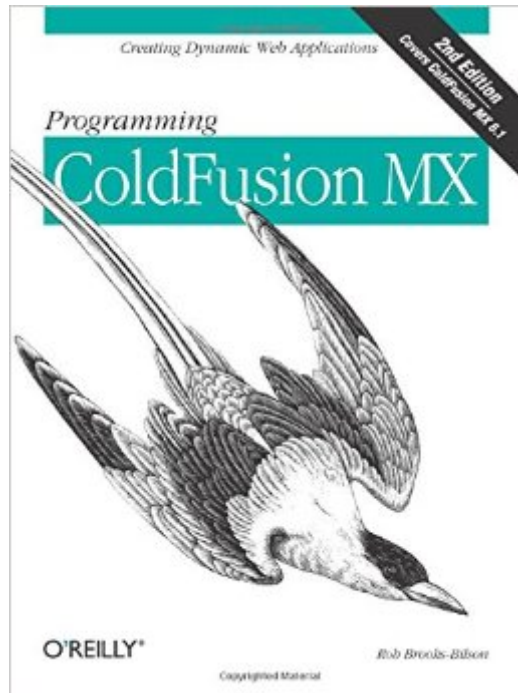


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# Programming ColdFusion MX, 2nd Edition



## Synopsis

ColdFusion has enjoyed widespread use among developers as a powerful, easy-to-learn platform for creating and deploying dynamic web applications. ColdFusion's simple, tag-based language makes it easy to handle basic tasks, like processing form data and querying databases, but the language is also powerful enough to deliver highly scalable, robust applications. And now that Macromedia has integrated ColdFusion into its MX family of technologies, ColdFusion is capable of interacting with Flash MX applications, which opens up even more possibilities. The first edition of this book has been praised as "the best reference book available on the subject." This new edition, *Programming ColdFusion MX, 2nd Edition*, goes even further, documenting new techniques for using ColdFusion MX 6.1 to develop and serve dynamic web page content. This exhaustive guide covers everything from the basics to advanced topics, with numerous examples that you can use for your own applications. Contents include: Sharing application data using the web application framework and shared scope variables Accessing databases, maintaining database records, and advanced database techniques such as drill-down queries, query caching, and query of queries Integrating applications with ColdFusion MX's new security framework Interacting with other data sources, including LDAP directories, email servers, and other web servers Extending ColdFusion with user-defined functions (UDFs), custom tags, and ColdFusion Components (CFCs) Advanced topics such as working with XML, consuming and producing web services, and integrating ColdFusion with Flash via Flash Remoting Reference material for all the tags and functions that comprise CFML, the ColdFusion Markup Language

*Programming ColdFusion MX, 2nd Edition*, covers ColdFusion MX 6.1, the latest release of ColdFusion, and is packed with advanced strategies, insider hints, tips, and tricks for creating effective web applications. If you are a ColdFusion developer, you need this book to help you make the most out of ColdFusion MX.

## Book Information

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## Customer Reviews

Overall the better of the dozen or more books on coldfusion mx in terms of development-quality reference material. Almost all of the other books on the topic do a poor job of explaining ColdFusion MX in terms of an instructional blow-by-blow get from step 1 to step 30; where 1 is an architectural overview and by step 30 you have been "instructed" on the development of a featurable product. This book assumes some advanced knowledge of coding techniques and advanced Web-based topics, which is fine for its targeted audience. It is not a complete Bible or Courseware-level instructional offering, by any stretch of the imagination. Many CF MX offerings are too lite. This one is certainly not lite - it is rich in content that it does showcase, but I was disappointed when they got into the coding examples for T-SQL, but fell short by ending the topic prematurely. It also failed to give real-world examples of how SQL databases can be created, implemented and administered in a virtual capacity - as is the case with a lot of company's who do not host their own servers and do not Co-locate them either. Many, including ourselves, use a datacenter that offers industrial-grade servers that we share, and where the licensing doesn't require me to sell my shield on the black market or a second-mortgage to pay for it. Many CF/DW texts fill their weak offerings in those subject areas (often cursory at best) with other Macromedia Applications, specifically Flash - and even these are cursory categories at best. If you don't grasp the underlying mechanics of how CF MX works, and how DW MX interfaces directly as an excellent WebDev toolset, Flash becomes so far outside the box as to make that content worthless as a resource.

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